

Compression

original data

Color transform

Color
downsampling

Block Splitting

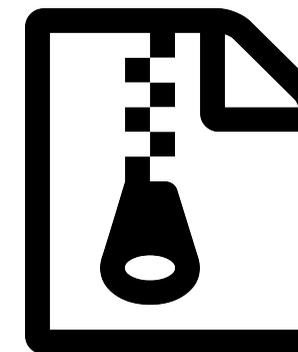
Level shift

2D DCT-II

Quantization

Zig-zag + RLE

Huffman



compressed data

