

# GIS-07: Access Control.

Garantia de la Informació i Seguretat [102757]

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*Access control is the traditional centre of gravity of computer security. It is where security engineering meets computer science.*

*– R. Anderson [1]*

## **Introduction**

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# Introduction

## Objective

To control every access to a system assuring that only authorized accesses can take place.

And access control system:

- Regulates the operations that can be executed on data and resources to be protected.
- Controls operations executed by subjects in order to prevent actions that could damage data and resources.
- It is typically provided as part of the operating system and of the database management system (DBMS).

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# Access Control and Authorization

- **Access Control** is normally considered to be a two step process:
  1. **Authentication**: identify who is requesting an action.
  2. **Authorization**: determine if the requester can perform the action.
- Note that sometimes authorization is defined also as the “Access privileges granted to a user, program, or process or the act of granting those privileges” [3].

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## Access control mechanisms

policy vs. mechanism

Access control **mechanism**: system implementing the access control function.

- Usually part of other systems.
- Uses some access control **policy** to decide whether to grant or deny the subject's request.
- The access control system comprises access control mechanisms and all the information required to take access control decisions.

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## Entities: Objects and Subjects; and Actions

- **Object**
  - Anything that holds data or resources: file system, messages, network packets, I/O devices, physical media, . . .
  - Usually, not all the system's resources need to be protected.
- **Subject / Principal**
  - Abstraction of an active entity that performs computation in the system.
  - A possible classification:
    - users: single individuals.
    - processes: programs executing on behalf of users.
    - groups: sets of users.
    - roles: named collection of privileges / functional entities within the organization.
- **Actions**
  - Operations that a subject can exercise on the protected objects in the system.

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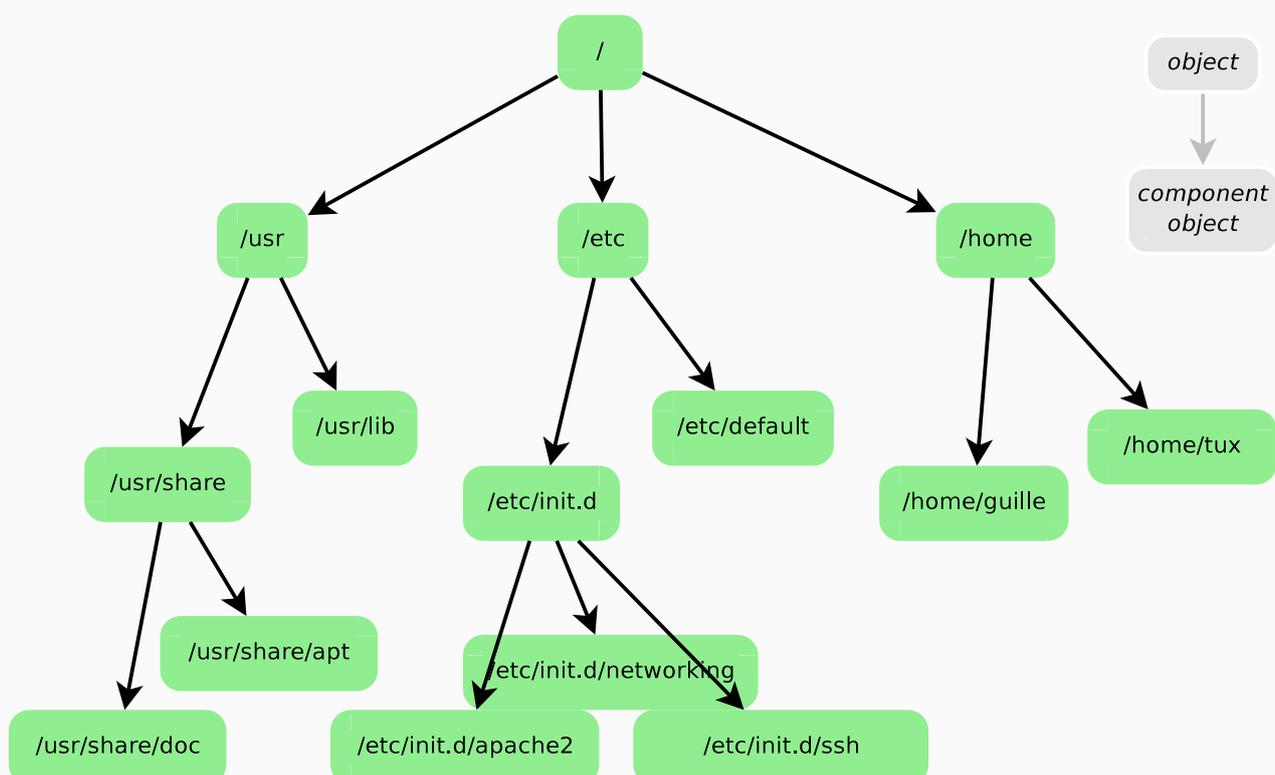
# Hierarchies and groups

Subjects, objects, and actions can be organized into **groups** with **hierarchies**.

- Reduces the administration cost by reducing the number of permissions that the system has to manage.
- Support the specification of **exception** (by using negative authorizations).

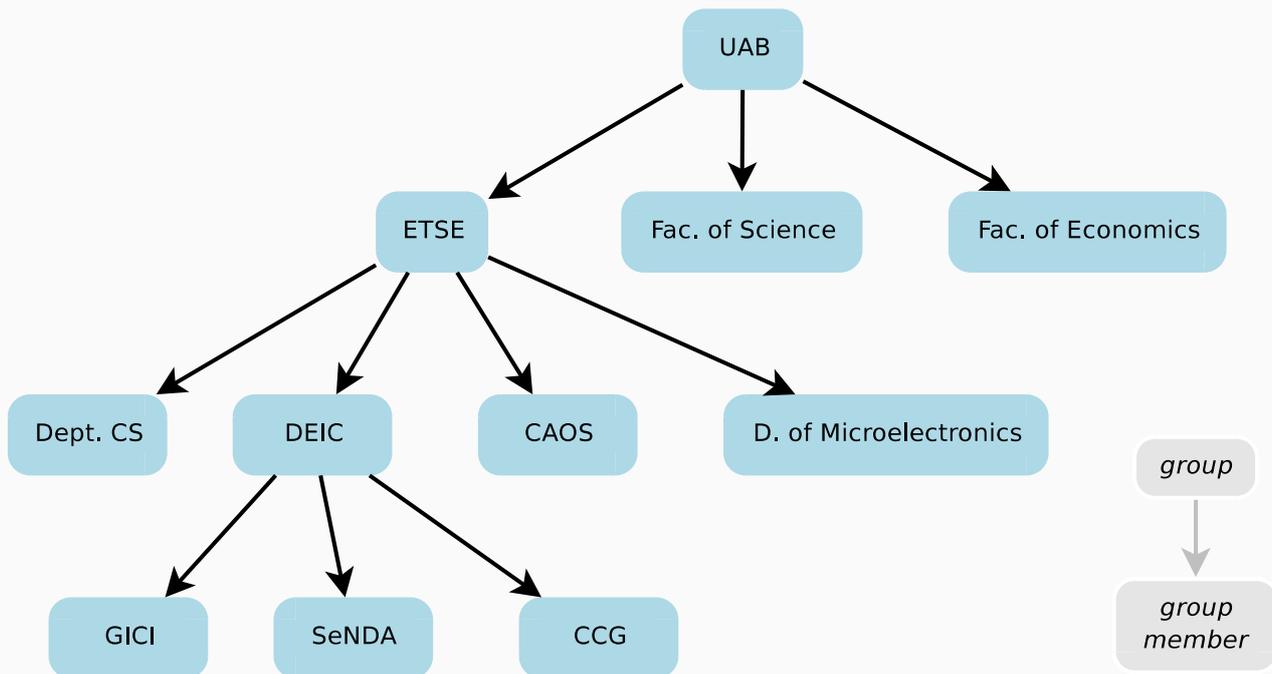
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## Example of object hierarchy



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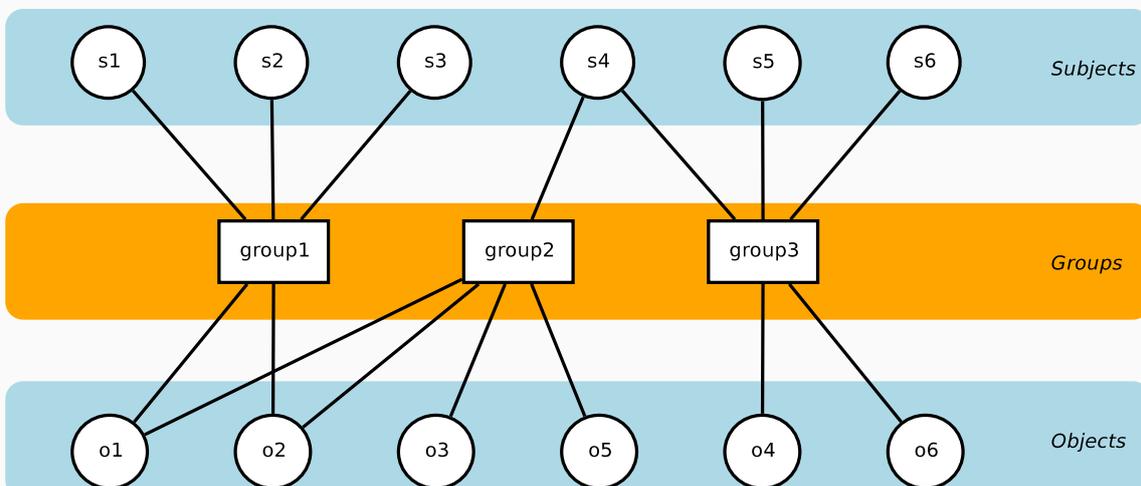
## Example of group hierarchy (subjects)



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## Groups

Groups (without hierarchies) also ease the administration and can be seen as an intermediate level between users and objects:



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## A note on negative vs. positive permissions

### Negative permission

specifies an operation that a subject is not allowed to perform.

- Mixing negative and positive permissions can be tricky.
- Usually policies assume a default, and specify permissions to 'bypass' the default.
  - **Open policy** (default **grant** access): access control rules determine negative permissions.
  - **Closed policy** (default **deny** access): access control rules determine positive permissions.
- If the system supports negative and positive permissions, it needs a **conflict resolution** mechanism.

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## Groups and Negative permissions

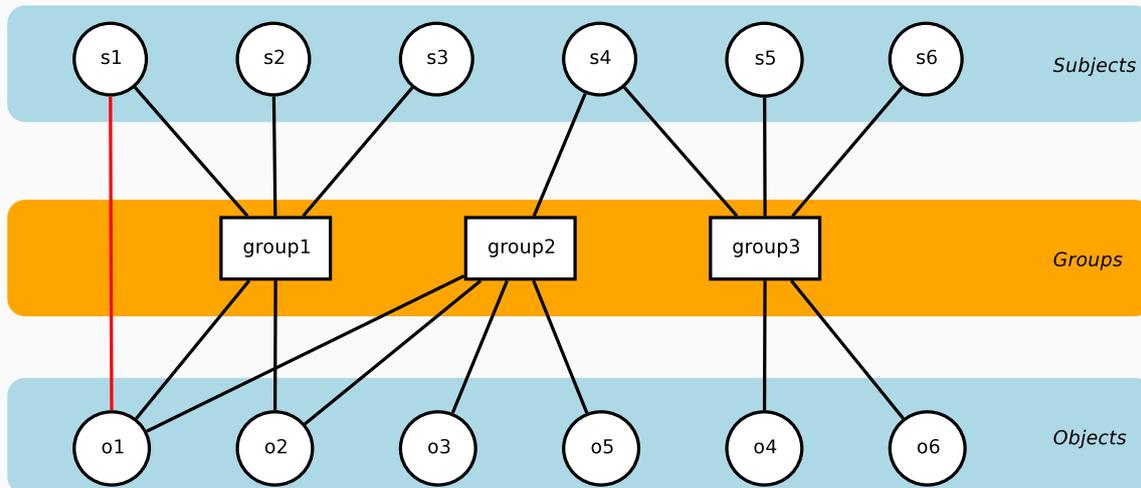
Does it makes sense to use negative permissions in closed policies?

In real world situations there may be **exceptions** to a group authorisation management.

- A negative permission specifies an **exception**

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## Example of negative permissions and groups



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## Security Policies

We consider here a more specific notion of security policy:

### Security Policy

statement that partitions the states of the system into a set of **authorized** (or secure) states and a set of **unauthorized** (or non-secure) states.

- A secure system, starts in an authorized state and cannot enter an unauthorized state.
- The policy defines the rules to change between secure states. That is, the rules determine what the subjects can or cannot do within the system.

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## Example: Policy context

Security policy normally assumes a non-formal context (laws, organisational polices, ...)

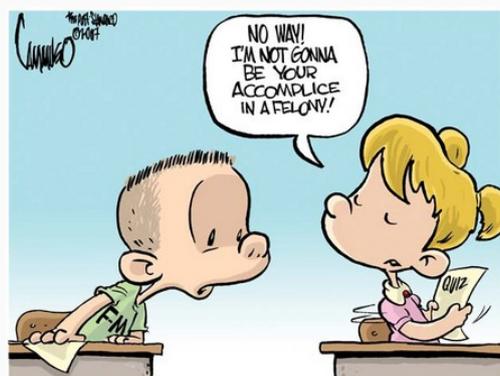
- Example:
    - Policy: disallows cheating (copying homework, with or without permission).
    - Mechanism: file system access permissions.
1. Students do homework on the computer.
  2. Alice forgets to read-protect her homework file.
  3. Bob copies it.

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## Example: Who cheated?

→ Who cheated? Alice, Bob, or both?

- Consider the differences between policy and mechanism.



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## Example: Bob cheated?

- Policy forbids copying homework assignment.
- Bob did it.
- System entered in an unauthorised state.
- If this is not explicit in computer security policy, it is certainly implicit.

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## Example: What about Alice?

- Alice didn't protect her homework.
  - But that's not required by the security policy.
- She didn't breach security.
- If policy said students had to read-protect homework files, then Alice did breach security.

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# Design principles

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## Saltzer and Schroeder design principles [6]. i

### 1. Economy of mechanism

- or keep the design simple
- Sometimes referred as the KISS principle:  
→ Keep it simple, stupid!
- Complexity is one of the largest enemies of security.



### 2. Fail-safe defaults.

- The default action of the system should be to deny access to someone or something until it has been explicitly granted the necessary privileges
- Some sensible exceptions apply: life-critical systems, etc.

### 3. **Complete mediation.**

- or every object access needs to be authorized.

### 4. **Open design.**

- The security of a particular component should not rely on the secrecy of its design.

### 5. **Separation of privilege.**

- No individual acting alone can compromise the security of the system.
- To achieve it, the responsibility for specific tasks is normally divided between several subjects.

### 6. **Least privilege.**

- every program and every user of the system should operate using the least set of privileges necessary to complete the job

### 7. **Least-common mechanism.**

- minimize the sharing of tools, resources, and systems mechanisms between processes and users.

### 8. **Psychological acceptability.**

- create user interfaces that allow users to generate appropriate mental models of the system.

# History

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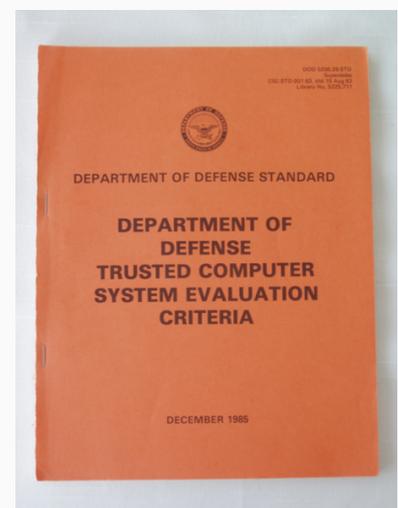
## Security System Certification

- Attempt to certify the **security level** of a system.
- It has historical relevance.

### The Orange Book

Trusted Computing System Evaluation Criteria (TCSEC), 1983

- By USA DoD (NSA)
- Became very important but now should be considered obsolete.



- Divisions: (lowest) D, C, B, A (highest).
  - **D. Minimal protection:** fail to meet requirements for a higher division.
  - **C. Discretionary protection:**
    - *C1. Discretionary security protection:* enforce access on an individual basis.
    - *C2. Controlled access protection:* more fine grained and includes audit trails.
  - **B. Mandatory protection**
    - *B1. Labeled Security Protection:* data carries a label which determines its authorization.
    - *B2. Structured Protection:* includes covert channel protection.
    - *B3. Security domains:* security code (reference monitor) must be tamper-proof and small enough to be subject to analysis and test.
  - **A. Verified protection:** B3 with formal methods to verify the system functionality.

### Common Criteria, CC

Common Criteria for Information Technology Security Evaluation (ISO/IEC 15408)

- CC appeared by unifying several existing standards (including the Orange Book, with European, and Canadian ones).
- Developed by Canada, France, Germany, Netherlands, UK, and USA.
- Used nowadays to certify security products (mainly intended for government defense and intelligence use).
- Defines 7 Evaluation Assurance Levels (EAL)

- EAL1. Functionally Tested
- EAL2. Structurally Tested
- EAL3. Methodically Tested and Checked
- EAL4. Methodically Designed, Tested, and Reviewed.
- EAL5. Semi-formally Designed and Tested.
- EAL6. Semi-formally Verified Design and Tested.
- EAL7. Formally Verified Design and Tested.
  
- Government approved laboratories can perform the evaluation: in Spain the CCN (CNI) acredites (<https://oc.ccn.cni.es/>):  
Applus (EAL5+), Inta (EAL4+), Dekra (EAL4+), Clover (EAL1), .

General information and product catalog:

<http://www.commoncriteriaportal.org/products/>

## Access control models

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## Access control model

- A security model explains what needs to be done, not how to do it.
- A high-level description.

There is a traditional classification of access control models (mainly) derived from the Orange Book.

- They have historical interest and the main concepts are still used by some security people/products/vendors/... (although they are currently of dubious utility).
- Three conventional categories:
  - **Discretionary**
  - **Mandatory**
  - **Role-based**

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## Access control models i

### Discretionary Access Control (DAC)

A means of restricting access to objects (e.g., files, data entities) based on the identity and need-to-know of subjects (e.g., users, processes) and/or groups to which the object belongs. The controls are discretionary in the sense that a subject with a certain access permission is capable of passing that permission (perhaps indirectly) on to any other subject (unless restrained by mandatory access control). [3]

- **Allows access rights to be propagated at subject's discretion.**
- Normally has the notion of **owner** of an object.

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### Mandatory Access Control (MAC)

A means of restricting access to objects based on the sensitivity (as represented by a security label) of the information contained in the objects and the formal authorization (i.e., clearance, formal access approvals, and need-to-know) of subjects to access information of such sensitivity. [3]

- Normally implemented with **multi-level security** (MLS) policies, or information flow policies.

### Role-based Access Control (RBAC)

Access control based on user roles (i.e., a collection of access authorizations a user receives based on an explicit or implicit assumption of a given role). Role permissions may be inherited through a role hierarchy and typically reflect the permissions needed to perform defined functions within an organization. A given role may apply to a single individual or to several individuals. [3]

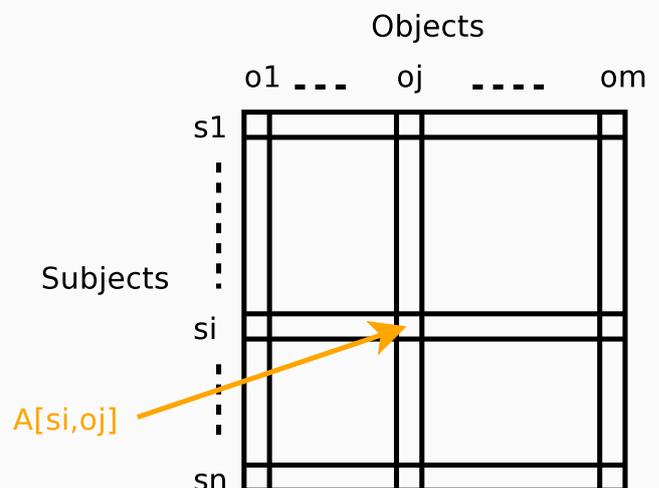
# Access Control Matrix

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## Access Control Matrix

- The **access control matrix** is the most precise model of a protection state.
  - Transitions  $\Rightarrow$  change elements of the matrix.

- Subjects,  $S = \{s_1, \dots, s_n\}$
- Objects,  $O = \{o_1, \dots, o_m\}$
- Rights,  $R = \{r_1, \dots, r_k\}$
- Entries  $A[s_i, o_j] \subseteq R$
- $A[s_i, o_j] = \{r_x, \dots, r_y\}$ : subject  $s_i$  has rights  $r_x, \dots, r_y$  over object  $o_j$ .



## Access Control Matrix Example

File system access:

	<b>bernats.txt</b>	<b>acudit.txt</b>	<b>editor.exe</b>
<b>Alicia</b>	-	{read, write, own}	{execute}
<b>Bernat</b>	{read, write, own}	{read}	-
<b>Carolina</b>	-	{read}	-

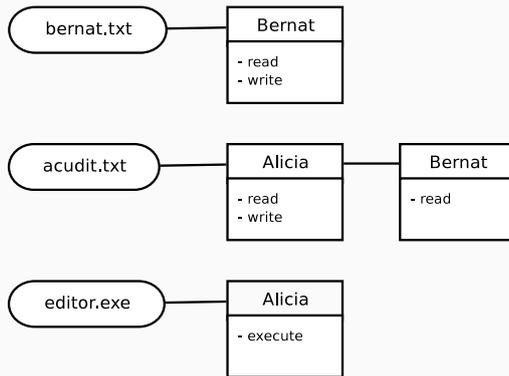
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## Implementation of the access control matrix

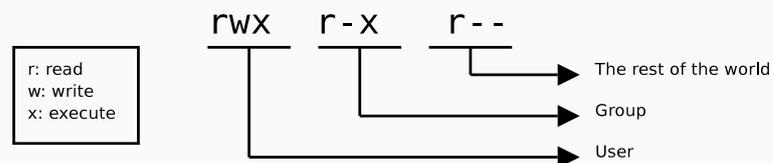
- The access control matrix is an abstract model.
- Two common implementations of the matrix:
  - **Access control lists:** list of users with actions or permissions for each object.
  - **Capabilities:** List of objects with actions or permissions for each user.

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# Access Control List



- Simple example: permissions in UNIX file system.



# POSIX Extended Access Control List i

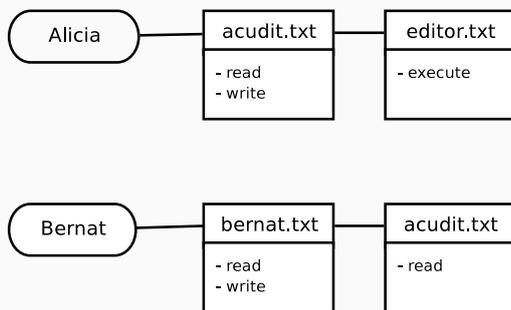
```
$getfacl myfile
# file: myfile
# owner: prince
# group: admin
user::rwx
group::r-x
other::r-x
```

```
$setfacl -m user:sara:rwX myfile
$getfacl myfile
# file: myfile
# owner: prince
# group: admin
user::rwx
user:sara:rwX
group::r-x
other::r-x
$ls -l myfile
-rw-rwxr--+ 1 daniel admin 2 Mar 19 15:53 myfile
```

## Advantages of Access Control Lists

- Preferable when users manage their own files.
- Easy to change rights to a particular object.
- Relatively easier to implement (are more often used in practice than capabilities).

## Capabilities

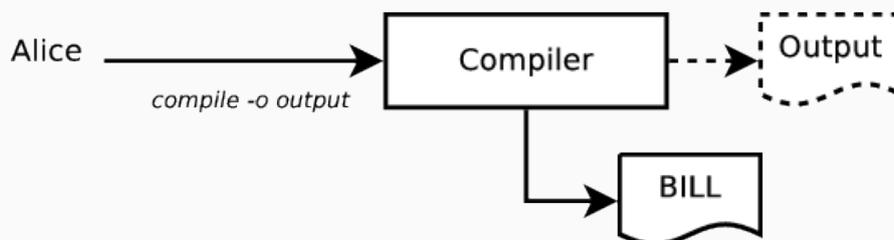


- A capability can be seen as a token associated to the user/process.

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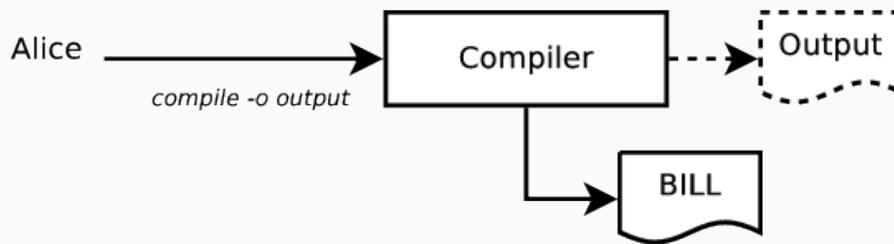
## The Confused Deputy Problem i

- Pay-by-use service: compiler.
- Billing file: BILL.
- User: Alice.
- Compiler service is called with the output file as parameter.



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## The Confused Deputy Problem ii



	Compiler	BILL
Alice	x	-

Compiler should be able to w BILL  
but Alice shouldn't

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## The Confused Deputy Problem iii

- What if ... Alice calls the compiler as `compile -o BILL`?
- What privileges uses the Compiler when it is executed by Alice?  
→ the compiler (deputy) is confused! (has two masters)
- E.g. consider the `passwd` command in UNIX-like systems. It is executed by a user but needs to write to `/etc/shadow`. How is this solved?
- Capabilities (easily) solve this problem by associating the proper capability to each operation.

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## Advantages of Capabilities

- Solve the confused deputy problem.
- Easy to implement least privilege.
- Easier to delegate.
- Easier to add/delete users in the system.

## Common DAC-like models

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## DAC Models i

- Govern the access of subjects to objects on the basis of subjects' identity, objects' identity, and permissions.
- When an access request is submitted to the system, the access control mechanism verifies whether there is a permission authorizing the access.
- Such mechanisms are discretionary in that they **allow subjects to grant other subjects authorization to access their objects at their discretion.**
- Advantages
  - Flexibility in terms of policy specification.
  - Supported by all OS and DBMS.
- Drawback
  - No information flow control (Trojan horse attacks).

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## DAC Models ii

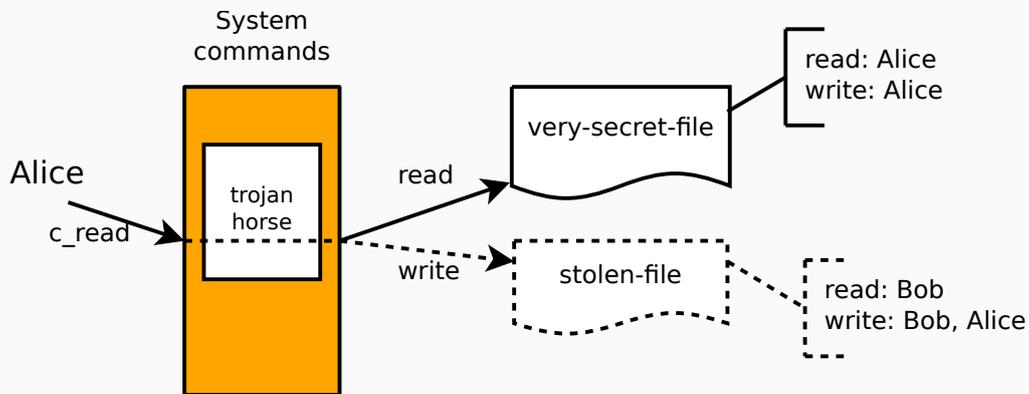
- Normally a relatively straight forward implementation of the access matrix as ACL.
- First well known DAC model: HRU model (Harrison, Ruzzo, Ullman)
  - provided 6 **primitive operations on the access control matrix:**
    - add object
    - add subject
    - add permission
    - remove object
    - remove subject
    - remove permission

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## Classical DAC problem: Trojan horse



- DAC models are unable to protect data against Trojan Horses embedded in application programs.



- MAC models were developed to prevent this type of illegal access.

## Multilevel Security Models

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## Mandatory access control

- MAC specifies the access that subjects have to objects based on subjects and objects classification.
- Nowadays better known as **multilevel security (MLS)**, or **information flow policies**.
- Many of the MLS have been designed based on the Bell and LaPadula (BLP) model [2].

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## The Bell-LaPadula Model

- Elements of the model:
  - **objects**: passive entities containing information to be protected.
  - **subjects**: active entities requiring accesses to objects (users, processes).
  - **access modes**: types of operations performed by subjects on objects (we only consider read/write for simplicity)
    - **read**
    - **write**

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## Levels

- **Subjects** are assigned **clearance** levels and they can operate at a level up to and including their clearance levels.
- **Objects** are assigned **sensitivity** levels.
- The clearance levels as well as the sensitivity levels are called **access classes**.

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## Access Classes

- An access class consists of two components:
  - A **Security level** ( $L$ ): element from a totally ordered set:  
 $L = \{ \text{Top Secret} > \text{Secret} > \text{Confidential} > \text{Unclassified} \}$
  - A **category set** ( $SC$ ): set of elements, dependent from the application area in which data are to be used. Also known as compartments:  
 $SC = \{ \text{Army, Navy, Air Force, Nuclear} \}$
- For simplicity we will consider only security levels here.
  - $L(s) = \text{secret}$ : security level of subject  $s$  is secret.
  - $L(o) = \text{confidential}$ : security level of object  $o$  is confidential.

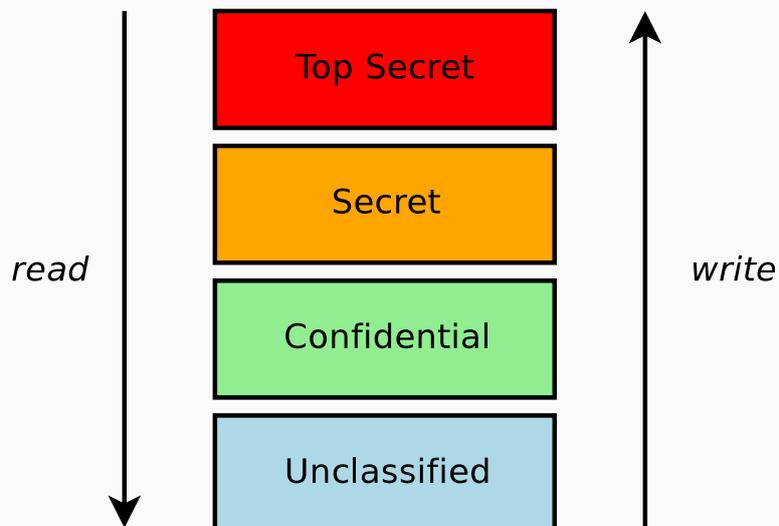
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## BLP axioms

- **Simple security property** → **no-read-up**
  - Subjects cannot read data to upper levels.
  - $s$  can read  $o$  if and only if  $L(o) \leq L(s)$ .
- **\*-property** → **no-write-down**
  - Subjects cannot write data to lower levels.
  - $s$  can write  $o$  if and only if  $L(o) \geq L(s)$ .

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## Access rule simplification example



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## Covert channels in Bell-LaPadula

A very simplistic and naive example:

- General Patton with “Secret” *clearance* attempts to write a document named *new-plan-to-send-Patton-To-kurdistan.txt*.
- The document exists but has level “Top Secret”
- The write (or creation) fails (file already exists)  $\implies$  Now, Patton knows that there is a document named *new-plan-to-send-Patton-To-kurdistan.txt* at the “Top Secret” level.

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## Consideration on Bell-LaPadula

- BLP is the base for most MLS nowadays.
- In general, the model is considered too rigid for generic corporate environments.
- Mostly used in military-like environment (easy to establish authority, high-security systems, ... ).
  - But also in highly secret corporate environment documentation management, network firewalls, medical information, ...

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# RBAC

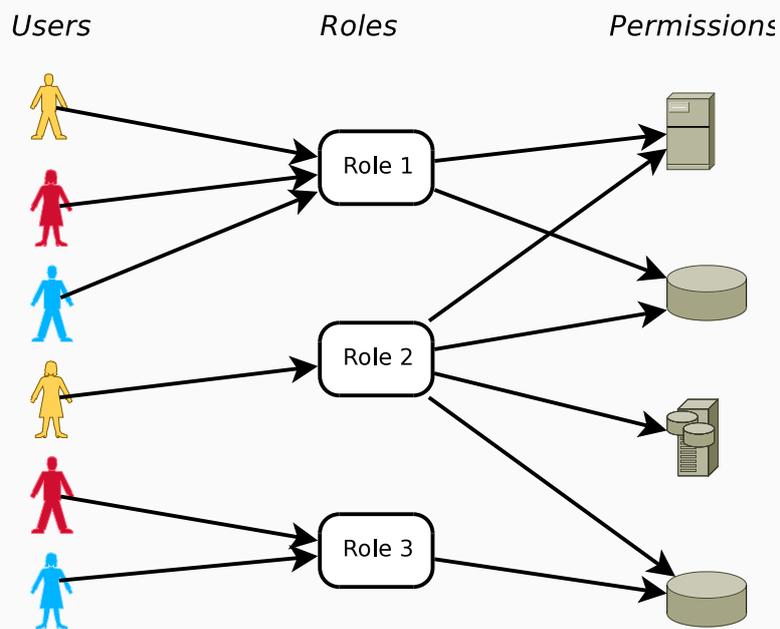
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## RBAC: Basic concepts [4]

- **Role:** a function within the context of an organization with an associated semantics regarding its authority and responsibility.
  - **User:** a human being, a machine, a process, or an intelligent autonomous agent, etc.
  - **Session:** a particular instance of a connection of a user to the system and defines the subset of activated roles.
- ⇒ Users are thus simply authorized to “play” the appropriate roles in a given session, thereby acquiring the roles’ authorizations.

**role  $\neq$  group**

## RBAC access control



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## RBAC Benefits

- Because roles represent organizational functions, an RBAC model can directly support security policies of the organization
- Granting and revoking of user authorizations is greatly simplified
- There is some consensus on a standard RBAC model
  - Most popular standard for RBAC: NIST RBAC model:  
<http://csrc.nist.gov/groups/SNS/rbac/>

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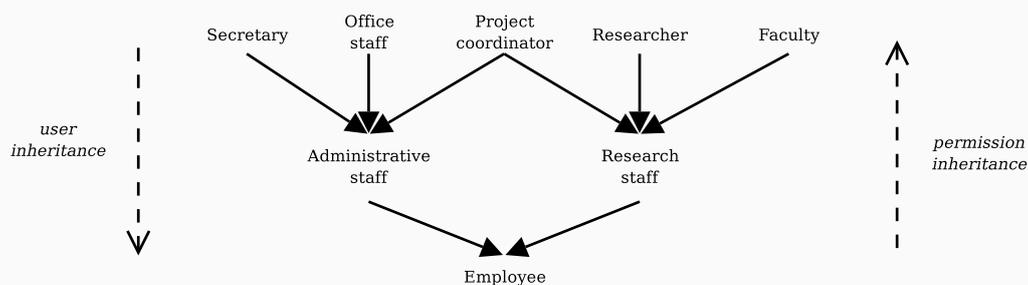
## RBAC NIST Model

- Three main levels of increasing functional capabilities:
  - **Core RBAC** (also called Flat RBAC): simple model, with roles users and permissions.
  - **Hierarchical RBAC**: adds support for role hierarchies.
  - **Constrained RBAC**: adds support for constraints.

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## Hierarchical RBAC

- Role hierarchies are a natural means for structuring roles to reflect an organization's line of authority and responsibility.



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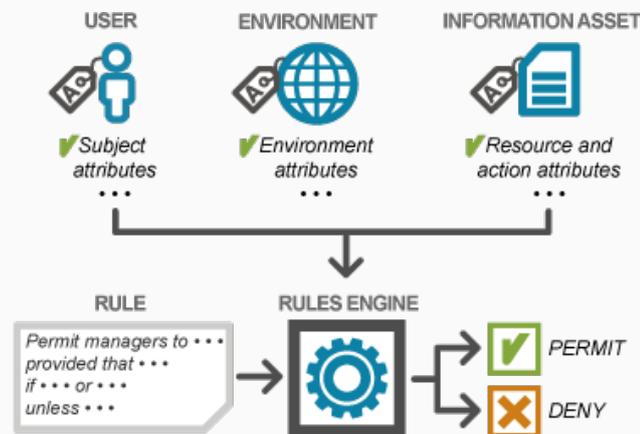
- Constrained RBAC is an RBAC model with the capability of supporting **Separation of Duties** (SoD) policies
- Defines sets of mutually exclusive roles (a user cannot be assigned or activate more than one role in the set).

## Attribute based access control

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## Attribute based access control i

- Attribute based access control (ABAC): determines access based on attributes of the subject, object and environment.



Source: Axiomatics (<https://www.axiomatics.com/>)

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## Attribute based access control ii

- Example: XACML (eXtensible Access Control Markup Language): XML-based standard policy language for ABAC.
- Example of common ABAC rules:
  - Any user with an e-mail name in the "med.example.com" namespace is allowed to perform any action on any resource between 8:00 and 22:00.
- Can be seen as a generic model
- NIST provides a guide for ABAC [5].

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**C-x C-c**

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